
Comrades And Barons: Solitaire Of Bloody 1919 Activation Code [Xforce Keygen]



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About This Game

The Great War has ended, but Europe is still being shaken by the political turmoil. Empires fall, socialist movements rise, new national states emerge on the ruins of the old world.

In the very end of the year 1918 the army of Soviet Russia attempts an offensive towards west. Their goal is to spark a communist uprising, that will start from eastern Germany and eventually consume entire Europe.

Relive events of the year 1919 and fight through enemy cards in six historical scenarios spanning from December 1918 to January 1920.

Developer

I have developed Comrades and Barons: Solitaire of Bloody 1919 as my first game. With the exception of music, I have made every aspect of it, including the art.

This game is made on GameMaker: Studio 1.4. If you find any bugs in the game, feel free to report them to me.

Thank you for reading this and I hope you find my game entertaining and challenging.

Features

- Lesser known historical theme

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- Hand drawn graphics
 - English, Russian, German, Italian and Latvian translation
 - Easy to learn solitaire card game
 - 200 solitaire table configurations
 - Big card symbol mode
 - Pure solitaire gameplay without additional puzzles
 - Army units with game-changing abilities
 - Fully playable with a mouse

Title: Comrades and Barons: Solitaire of Bloody 1919

Genre: Casual, Indie, Strategy

Developer:

Maris Ozols

Publisher:

Maris Ozols

Release Date: 8 Feb, 2018

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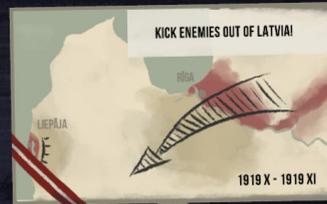
English,Russian,Italian,German

Exit

Settings

About the game

COMRADES AND BARONS SOLITAIRE OF BLOODY 1919



1919

1920

THE END OF THE GREAT WAR



Clear history

Back

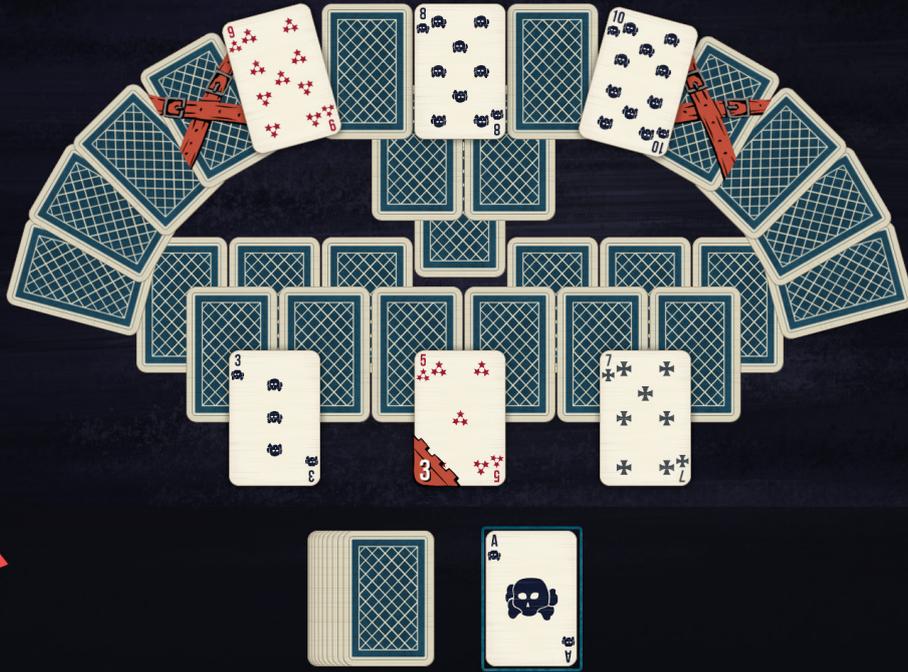
TABLE 10

MAŽEIKIAI

17324 POINTS (+1)

Goals

Settings



comrades and barons solitaire of bloody 1919

A very nice and neat take on solitaire, with good overarching storyline. The game features cards that unlock special moves, this makes the game more interesting.. Maybe it's me. I bought this game yesterday. I am having problems getting it to work. I use a keyboard & mouse.

There are some comments I would like to make about my comment. At first I got only a Red Arrow curser that was of no use. That was when I wrote my review. I have taken the game to full screen and it works. The day following my review the developer cared enough to respond. He asked if I have DirectX 9 installed. I'm not sure and think I have a later version of DirectX. But my problem was solved by going to "Full Screen". If nothing else I am always in favor of a developer who cares enough to respond to a customer. So Thanks for Caring.. A good game for what it is. One person created it as a debut title and wisely chose a tried and true rule system with Solitaire. The core mechanic works fine and was extended by allowing the player to choose bonus cards at the beginning of each game. The historical setting is presented very well through the texts, card images, visual design of the interface, and music. The game feels very polished and I did not spot a single typo or other error (playing in German). The music is adequate, though after just short of an hour of playing started to become repetitive.

I stopped playing at around 40 minutes, which was what I wanted to get out of the game. I'm not usually a Solitaire player, so this was just a short break from my usual gaming habits. I'd say you need 8-10 hours to play through the whole game, which is more than decent for the asking price.

I'd recommend the game to anyone with an interest in the time period and Solitaire games, or who just wants a short break from the usual big titles.. It feels like there is a potential for a good game but dull colours combined with absolutely terrible coma-inducing music make it difficult to focus on what's going on. I suppose that it very well may be original music from the period, prolly some classic composer too, but for me it feels like a poor choice for a background music in a military game. Shadowhand (being also a solitaire) has also a classical-theme music background but it's so much better.

Rock Paper Shotgun writes about Comrades and Barons; 25% discount this week.:

That happened a month ago but nevertheless - Tim Stone from Rock Paper Shotgun wrote about Comrades and Barons: Solitaire of Bloody 1919 in his weekly column "The Flare Path": [The Flare Path: Infinite Patience](#). This probably is the highest ranking game media portal that has noticed CaBSOB19 to this moment.

In other news - Comrades and Barons is on sale this week at 25% off ! Tell your friends and family!. **Comrades and Barons has 30% discount during Christmas!:**

Comrades and Barons: Solitaire of Bloody 1919 is on sale this season at 30% off! Spread the word!

If you want to see other Latvian games, finished and unfinished, visit Latvian Game Developers [Steam group](#).. **A minor update:**

A minor update for Comrades and Barons: Solitaire of Bloody 1919 has been uploaded today:

- 1) annoying action tooltip that stayed on screen after clearing the table is gone,
- 2) added a new victory condition "Play through all tables" to make things clearer,
- 3) some minor updates to art,
- 4) some minor updates to translations.. **Anniversary:**

Comrades and Barons: Solitaire of Bloody 1919 celebrates one year anniversary on Steam.

Thank you everyone who played, plays or will play Comrades and Barons! 🎮

Meanwhile, I am preparing to release another game: [Plaguepunk Justice](#). Another release is near! 🍷

. A major update to Comrades and Barons: Solitaire of Bloody 1919!:

The game has been updated with two new languages and a new card display mode.

Comrades and Barons: Solitaire of Bloody 1919 is now available in German. The translation was made with Google Translate and my somewhat limited German skills, but nevertheless all 3000 words of the game can be accessed in German now.

Thanks to BlueTrain, we now have an Italian translation, too! Thank you very much BlueTrain.

Also there is a "Big symbol mode" now for people who would like to have the card information displayed big and clear. I hope it will improve your satisfaction from the game.



In short, CaBSob19 now has:

- 1) German language,
- 2) Italian language,
- 3) big card symbols.

Thank you!

. **Plaguepunk Justice:**

So, my second game Plaguepunk Justice is out!

It is a dark turnbased plague infested comic book style tactical healing game.

You can check it out!

https://store.steampowered.com/app/1014270/Plaguepunk_Justice/

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